

Influence of point of view and technology in presence and embodiment

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ABSTRACT

Presence and embodiment have been reported to modulate the experience in virtual worlds. However, while these perceptions are presumably interconnected, little research has been done to unveil the nature of this relationship. In this study we show how presence and embodiment are modulated by the point of view of a virtual body and the enabling technology while being engaged in a virtual task.

Full papers will be published in the Conference Proceedings and will be freely available to delegates at the conference and online on September 20, 2016.